

Team Building Sessions

<p>Scrum 101</p> <p>Team members learn the scrum basics -- agile mindset, roles, responsibilities, workflow.</p> <p>objectives: introduce agile working practices, improve collaboration.</p> <p style="text-align: right;">2h</p>	<p>Team Charter</p> <p>Team members work out team mission, shared values and working agreements.</p> <p>objectives: improve alignment of team, lay foundations for team work.</p> <p style="text-align: right;">3h</p>
<p>Back to the Future</p> <p>Team members imagine the project as a success, and how they got there ("futurespective").</p> <p>objectives: improve alignment of team, lay foundations for team work.</p> <p style="text-align: right;">2h</p>	<p>Lego Universe</p> <p>Team members explore their role in the team by building and discussing Lego models.</p> <p>objectives: better understand each other, clarify roles and expectations.</p> <p style="text-align: right;">3h</p>
<p>Moon Walk</p> <p>Team members solve a simulation challenge, both individually and collaboratively.</p> <p>objectives: demonstrate value of team work, improve collaboration, have fun.</p> <p style="text-align: right;">2h</p>	<p>Drop Zone</p> <p>Team members solve a physical building challenge in small groups.</p> <p>objectives: stimulate creativity, improve collaboration, have fun.</p> <p style="text-align: right;">2h</p>
<p>Please Understand Me</p> <p>Team members find out and discuss their Myers-Briggs personality types (MBTI).</p> <p>objectives: better understand each other, learn about different preferences, build trust.</p> <p style="text-align: right;">3h</p>	

Please get in touch with me, if you want to do one of these sessions with your team.

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